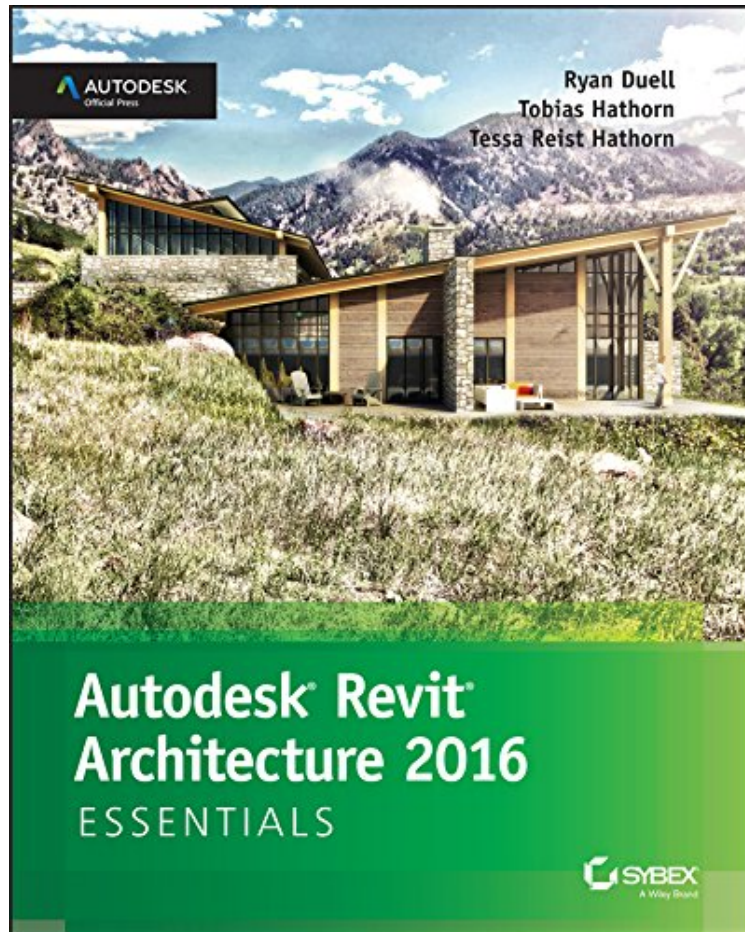


Autodesk Revit Architecture 2016 Essentials: Autodesk Official Press

*Ryan Duell, Tobias Hathorn, Tessa Reist Hathorn
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Put Autodesk Revit Architecture 2016 to work for you with this real-world focused guide Autodesk Revit Architecture 2016 Essentials helps you get acquainted and quickly become productive with the leading Building Information Modeling software. With a real-world focus and a tutorial-based approach, this invaluable guide features concise, straightforward explanations and hands-on exercises that walk you through the entire design process. Each chapter opens with a quick discussion of concepts and learning goals, and then briskly moves into step-by-step instruction illustrated by compelling full-color screen shots. This new edition includes expanded information on rendering and visualization, and a new discussion surrounding effective work sharing, details and annotations, drawing sets, and professional workflows. The companion website features additional tutorials, plus downloadable data sets that allow you to jump in at any point and compare your work to the pros. Revit Architecture 2016 is a powerful, sophisticated BIM application designed to boost productivity with automated documentation for every design and update. This guide takes you through the entire design process, and shows you how to get the most out of Revit every step of the way. Design walls, floors, roofs, ceilings, stairs, ramps, railings, and more Work with families, groups, and phasing, and add color fills and rendering Create compelling drawing sets with details and annotations Learn the tips and tricks experts use to get the most out of Revit Autodesk Revit Architecture 2016 Essentials gets you up to speed quickly, so you can win more bids and expedite the project approval process.

From the Back Cover Learn Autodesk Revit Architecture 2016 Quickly and Easily With this full-color Autodesk Official Press guide, you will easily master the essentials of Revit Architecture and quickly become productive with the leading BIM software. Concise, straightforward explanations and task-based tutorials introduce each feature and walk you through the design process step-by-step. Featuring expanded information on rendering and visualization, this edition also covers worksharing, workflows, details and annotations, and creating compelling drawing sets. You'll learn to get the most from Revit Architecture while creating real-world designs and applying the tricks and techniques of experienced designers. Learn these Autodesk Revit Architecture 2016 essentials—and more: Using the interface and Revit workflow Building walls and curtain walls Creating floors, roofs, ceilings, stairs, and railings Adding and modifying families Repeating geometry in your project Generating design sketches with Autodesk FormIttrade; and Sketchbook Protrade; Developing colorful diagrams of interior spaces Preparing presentation-quality views of your designs Explaining your designs with annotations This striking Essentials book features: Chapter-opening learning objectives Step-by-step tutorials Full-color screenshots and illustrations Downloadable exercise files About the Author About the Authors Ryan Duell is a principal quality assurance analyst for Revit at Autodesk, where he previously spent several years providing Revit support for end users and enterprise accounts. He also teaches Revit at the Boston Architectural College. Tobias Hathorn is a licensed architect and user experience designer for Autodesk. He is currently working on Autodesk FormIt, a conceptual design tool to aid in the early stages of a BIM workflow. Tessa Reist Hathorn is a licensed architect and a LEED Accredited Professional with 10 years of architectural experience using Autodesk Revit. She presently works as an architect at Fauml;nas Architecture in Boulder, Colorado, specializing in custom homes.