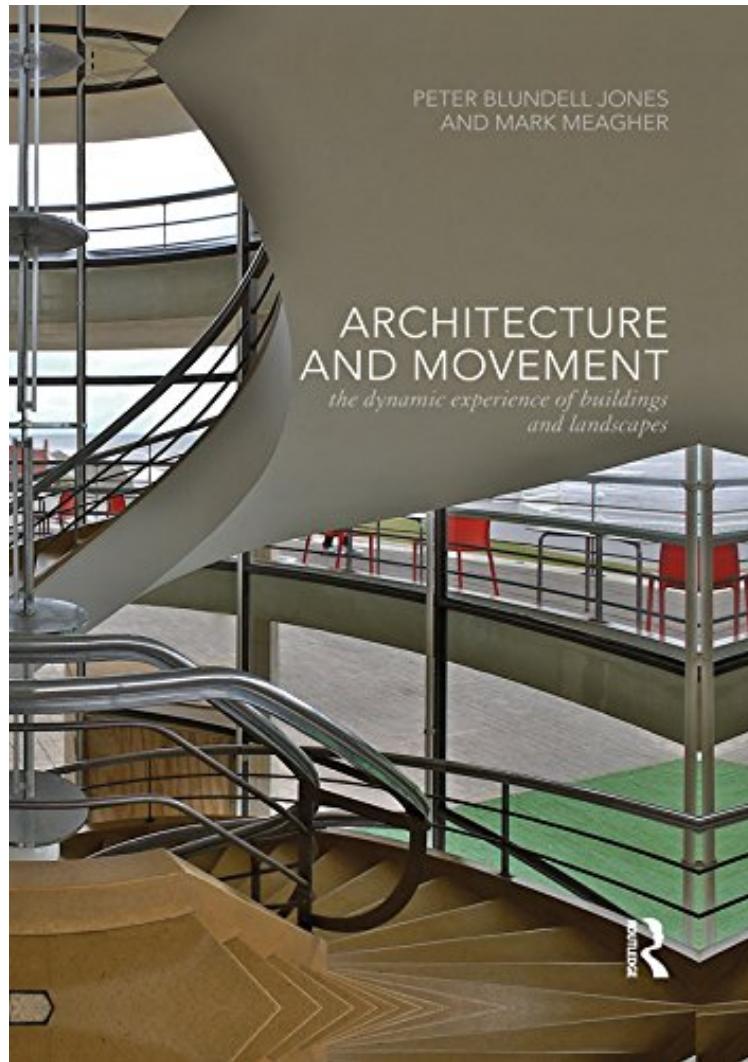


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## Architecture and Movement: the Dynamic Experience of Buildings and Landscapes

*From Routledge*

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**From Routledge : Architecture and Movement: the Dynamic Experience of Buildings and Landscapes** before purchasing it in order to gage whether or not it would be worth my time, and all praised Architecture and Movement: the Dynamic Experience of Buildings and Landscapes:

The experience of movement, of moving through buildings, cities, landscapes and in everyday life, is the only involvement most individuals have with the built environment on a daily basis. User experience is so often neglected in architectural study and practice. Architecture and Movement tackles this complex subject for the first time,

providing the wide range of perspectives needed to tackle this multi-disciplinary topic. Organised in four parts it:documents the architectrsquo;s, plannerrsquo;s, or designerrsquo;s approach, looking at how they have sought to deploy buildings as a promenade and how they have thought or written about it. concentrates on the individualrsquo;s experience, and particularly on the primacy of walking, which engages other senses besides the visual. engages with society and social rituals, and how mutually we define the spaces through which we move, both by laying out routes and boundaries and by celebrating thresholds. analyses how we deal with promenades which are not experienced directly but via other mediums such as computer models, drawings, film and television. The wide selection of contributors include academics and practitioners and discuss cases from across the US, UK, Europe and Asia. By mingling such disparate voices in a carefully curated selection of chapters, the book enlarges the understanding of architects, architectural students, designers and planners, alerting them to the many and complex issues involved in the experience of movement.

'There is considerable literature on walking, but it barely if at all touches on architecture and landscape architecture. So Architecture and Movement is to be welcomed for enlarging our understanding of movement in all its aspects: from the proposals of designers and planners to those who actually utilize what they design, the personal reception of exploring places and the rituals of our civic life; above all how we communicate and theorize movement.' - John Dixon Hunt, Professor of the History and Theory of Landscape, Emeritus, Dept. of Landscape Architecture, University of Pennsylvania 'By showing how architectural design can be motivated by human movement and observation, Architecture and Movement is a refreshing response to architecture's usual emphasis on static composition. Drawing from rich sources in architectural history, theory, and practice, the authors present diverse examples and concepts with which architects - including designers, observers, ritual participants, and representers - can dwell on this particular type of temporality in architecture.' - Stephen Parcell, Dalhousie University 'Editors Jones and Meagher (both, Univ. of Sheffield, UK) have organized this excellent collection of 32 essays by 23 authors?mostly Sheffield University architecture faculty?into four sections that treat movement in architecture from the designerrsquo;s point of view, from that of the individual, as a socially shared entity, and as movement represented. Summing Up: Recommended. Upper-division undergraduates and above.' ndash; CHOICE, J. Quinan, emeritus, independent scholarAbout the AuthorPeter Blundell Jones is a British architect, historian, academic and critic. Educated at the Architectural Association School, London, he taught at the University of Cambridge and London South Bank University before becoming Professor of Architecture at the University of Sheffield. He is a prolific author on architectural history and theory and he has written monographs on the work of Erik Gunnar Asplund, Hans Scharoun, Hugo Hauml;ring, Guuml;nter Behnisch, Peter Huuml;bner and the Graz School. He contributed to and co-edited Routledgersquo;s *Architecture and Participation*. Mark Meagher is a Lecturer at the University of Sheffield School of Architecture. His research and teaching focus on applications of digital software and devices in design education, data visualization and fabrication. Prior to joining the University of Sheffield he was a member of the Media and Design Lab of the Ecole Polytechnique Feacute;deacute;rale de Lausanne (2006 ndash; 2010) and the Center for Design Informatics at Harvard University (2002 - 2005). nbsp;