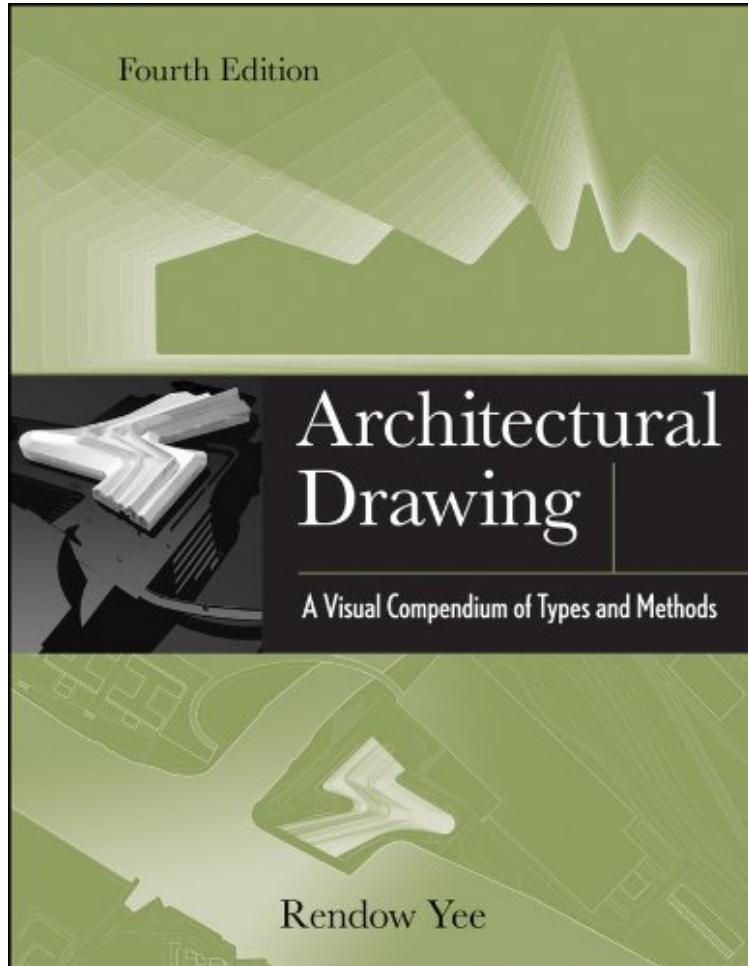


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Architectural Drawing: A Visual Compendium of Types and Methods

Rendow Yee
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Rendow Yee : Architectural Drawing: A Visual Compendium of Types and Methods before purchasing it in order to gage whether or not it would be worth my time, and all praised Architectural Drawing: A Visual Compendium of Types and Methods:

0 of 0 people found the following review helpful. Inspired Me to Sketch!By VeronicaI didn't think I would like this book. I figured it would just be a bunch of photos about what other people draw and give a long drawn out history how people did it. However this book has some really good information in it. There are photos of how to draw human figures, there are some freehand sketches of details and structures, it shows you how to apply the basics of drawing, and even information on perspective drawing. It's a really thick book, so it will take some time to really delve deep into it and read it all, but it offers some good insight. Just flipping through the book inspired me to start sketching.1 of 1 people found the following review helpful. the most comprehensive book out thereBy that was my ideaas someone

who can honestly call myself an expert in 2pt mechanical drafting, this book should be considered a bible for people who want to learn and or are learning. i have all my students buy this and though it can get technical and challenging quickly, the info is there and accessible.0 of 0 people found the following review helpful. Four StarsBy South Bay ConsumerVery technical and lots of examples.

The classic architectural drawing compendium—now in a richly updated edition Today's most comprehensive compendium of architectural drawing types and methods, both hand drawn and computer generated, *Architectural Drawing: A Visual Compendium of Types and Methods* remains a one-of-a-kind visual reference and an outstanding source of guidance and inspiration for students and professionals at every level. This Fourth Edition has been thoroughly updated to reflect the growing influence of digital drawing. Features include: More than 1,500 drawings and photographs that demonstrate the various principles, methods, and types of architectural drawing Examples by an impressive array of notable architects and firms, including Tadao Ando, Asymptote, Santiago Calatrava, Coop Himmelb(l)au, Norman Foster, Frank Gehry, Zaha Hadid, Steven Holl, Arata Isozaki, Toyo Ito, Gudmundur Jonsson, Kohn Pedersen Fox, Ricardo Legorreta, Morphosis, Patkau Architects, Pei Partnership Architects LLP, Renzo Piano, Antoine Predock, SANAA, David Serero, Studio Daniel Libeskind, Studio Gang, Bing Thom, Tod Williams and Billie Tsien, and UN Studio A brand new chapter, "Introduction to the Digital-Manual Interface" which covers how digital and traditional drawing techniques can be used in conjunction with each other A new chapter on guidelines for portfolio building Content organized in a streamlined, easy-to-use fashion Supplementary online instructor resources, including PowerPoint slides tied to the book "This volume reveals how architects approach drawing as a process wherein ideas are given form. As a tool for teaching, these examples become important in students' understanding of the formal and technical aspects of design thought. In an age of digital technologies, this work emphasizes the intimate relationship that exists between the drawing and its maker, the process between paper, hand, and mind."

LaRaine Papa Montgomery, Professor of Architecture/Graphics Coordinator, Savannah College of Art and Design "This book contains a wealth of information on architectural graphic communication. My students have found this to be an invaluable resource for graphic presentation techniques ranging from traditional hand drawing to advanced computer graphics. It features an amazingly wide range of examples including both student work and professional work by renowned architects. With the addition of a new chapter on portfolio design, this new edition illustrates the full gamut of graphic communication skills from the conceptual sketch through the documentation of the final portfolio." Mark A. Pearson, AIA, LEED AP, Associate Professor of Architecture, College of DuPage "This book should be in the library of all architecture and design students as well as practicing professionals. The richness and variety of hand-drawn and digital illustrations by students and architects offers deep insight into the many drawing types and methods used today. The section on portfolios is a helpful and timely addition." Professor Michael Hagge, Chair, Department of Architecture, The University of Memphis

.com One of the most important skills for any type of designer to be adept at is drawing; architects especially must be proficient draftsmen (or women). Encyclopedic in its scope, this visual resource book presents a major survey of design-drawing styles and techniques. Packed with more than 700 illustrations, this unique reference guide includes such chapters as Tool Fundamentals, Linear Perspective Drawing, 3-D Modeling, and Diagramming. The drawings found herein represent a large number of diverse styles, and included is work of noted architects such as Michael Graves and I.M. Pei. A perfect office or studio companion for the student and professional alike. From the Publisher This comprehensive book offers a rich visual resource of design-drawing styles and techniques. It covers tool fundamentals, letter, orthographic and paraline drawing, representational sketching, linear perspective drawing, perspective view development, and light, shade, and shadow, delineating and rendering entourage, diagramming, conceptual sketching, 3D modeling, and presentation formats. Hundreds of visual examples place technical instruction in a professional practice context enabling readers to see and understand the persuasive powers of drawing. Examples are clearly presented and grouped in chapters according to drawing type. From the Back Cover This new, comprehensive edition offers a truly breathtaking range of hand-rendered and computer-generated drawing styles and techniques. Extensively revised and updated to address recent developments in computer technology, it combines clear, step-by-step technical instruction with more than 900 illustrations. Featuring work from such leading architects as Tadao Ando, Frank Gehry, Michael Graves, Ricardo Legorreta, and Richard Meier, this one-of-a-kind visual reference is an outstanding source of guidance and inspiration for students and professionals at every level. * Tool fundamentals * Lettering, typography, and line types * Representational sketching * Orthographic and paraline drawing * Linear perspective drawing * Perspective view development * Light, shade, and shadow * Delineating and rendering entourage * Diagramming and Conceptual sketching * Drawing Exercises * Presentation formats * and more "In the age of digital imaging, this book is an indispensable reference and text for those who value manual drawing as a means of design and artistic expression." -Arpad Daniel Ronaszegi Associate Professor of Architecture Andrews University, Berrien Springs, Michigan "The great strength of this book is its comprehensive and thorough presentation of graphic communication and design visualization methodologies." -Steve Temple Assistant Professor of

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