Abstract Space: Beneath the Media Surface

Therese Tierney
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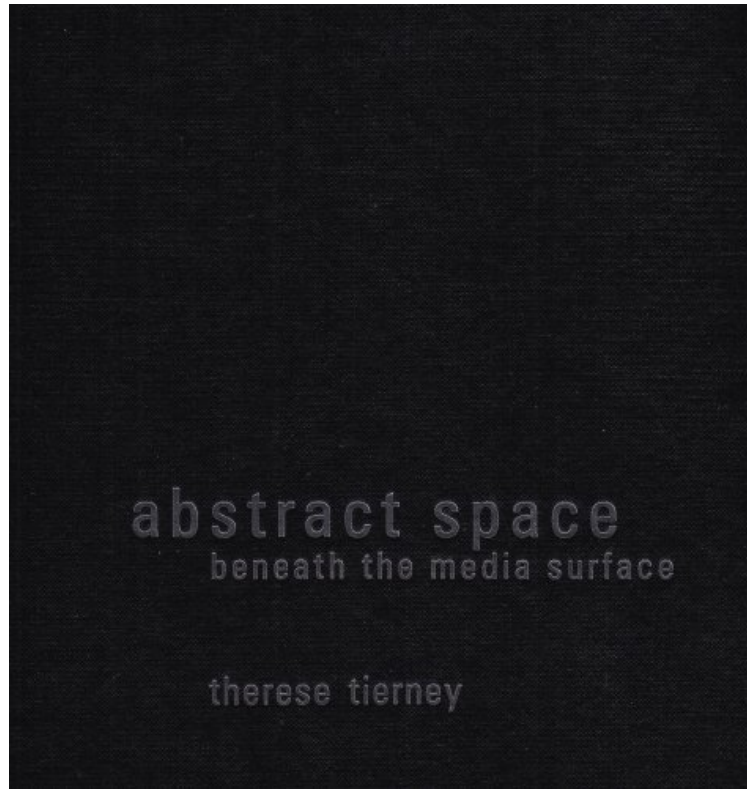
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Therese Tierney : Abstract Space: Beneath the Media Surface before purchasing it in order to gage whether or not it would be worth my time, and all praised Abstract Space: Beneath the Media Surface:

This visually stunning, conceptually rich and imaginative book investigates the cultural connection between new media and architectural imaging. Through a range of material, from theoretical texts to experimental design projects, Tierney explores notions of what the architectural image means today. Within the book's visually imaginative design framework, Abstract Space engages discourses from architecture, visual and cultural studies to computer science and communications technology to present an in-depth multi-media case study. Tracing a provisional history of the topic, the book also lends a provocative and multivalent understanding to the complex relations affecting the architectural image today.

"The Filmmaker's Guide to Visual Effects is an indispensable tool for filmmakers. Writing in a clear, concise style, the author makes the possibilities of VFX accessible to directors, producers, editors, cinematographers – anyone who wishes to know more about how to use its power to better tell their stories." ?Arthur Vincie, Writer/Director of Found In Time and Three Trembling Cities, author Preparing For Takeoff "This book should be required reading for anyone working as a director, producer, DoP and many other roles, as well as film students. Working in the industry gives a

fragmented familiarity with lots of VFX in practice; this book completes the picture and gives me as a director, producer and First Assistant a coherent view of why we use certain methodologies and how we can then envision and plan ambitious effects while saving time and money. An extremely useful resource that I'm sure I will return to again and again." ?Liz Gill, author of Running the Show "While there are many good VFX books out there aimed at the VFX artist, The Filmmaker's Guide to Visual Effects, fills a niche in providing filmmakers a comprehensive overview on how to successfully implement VFX techniques in their productions." ?Matthew McKenna, Senior Systems Director, School of Visual ArtsAbout the AuthorEran Dinur is an Emmy and VES Award-winning VFX supervisor, artist and instructor. His work at ILM Singapore includes films such as Iron Man, Star Trek, Transformers: Revenge of the Fallen, Indiana Jones and the Kingdom of the Crystal Skull, and Terminator Salvation. Since 2011 Eran has served as the VFX supervisor of NYC-based company Brainstorm Digital on numerous film and TV projects, including The Wolf of Wall Street, Boardwalk Empire, The Lost City of Z, Café Society, Nerve, Delivery Man, The Heat, The Men Who Built America, and The Immigrant. Eran won a Primetime Emmy Award as well as two Visual Effects Society Awards for his work on Boardwalk Empire. Eran teaches VFX production skills at the School of Visual Arts, has created popular online courses at fxphd, has written numerous articles for 3D World Magazine, and has presented at various international conferences including SIGGRAPH, NAB, and Mundos Digitales.